

\$BOARD

# Smart Contract Audit

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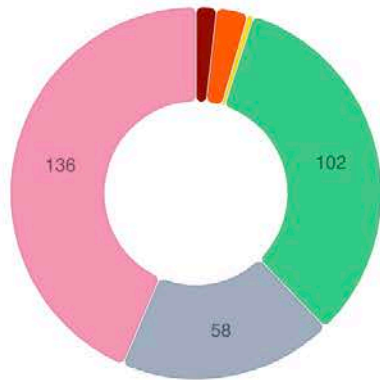
# Audit Summary

**Contract Address**

[0xD8513c22Dd61161ba3872859A6D10eB1612Df742](#)

<b>Project Name</b>	MAX_CONTRACT
<b>Contract Type</b>	Smart Contract
<b>Language</b>	Solidity
<b>Codebase</b>	File Scan
<b>Audit Methodology</b>	Static Scanning

# Findings Summary



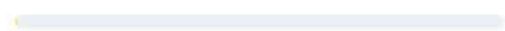
Critical 5



High 8



Medium 1



Low 102



Informational 58



Gas 136



# Critical

```
678     */
679     function burn(uint256 amount) public virtual {
680         _burn(_msgSender(), amount);
681     }
682 }
```

## PUBLIC BURN

The contract was found to be using public or an external burn function. The function was missing access control to prevent another user from burning their tokens. Also, the burn function was found to be using a different address than msg.sender.

# Critical

```
694     function burnFrom(address account, uint256 amount) public virtual {
695         uint256 decreasedAllowance = allowance(account, _msgSender()).sub(
696             amount,
697             "ERC20: burn amount exceeds allowance"
698         );
699
700         _approve(account, _msgSender(), decreasedAllowance);
701         _burn(account, amount);
702     }
```

## **PUBLIC BURN**

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# Critical

```
216  /**
217   * @dev Function for withdraw staked token.
218   * Use to withdraw user all remaining staked token and delete user info
219   */
220  function withdrawToken() external nonReentrant afterStakeEnded {
221      require(
222          userInfo[msg.sender].withdrawnAmount == 0,
223          "[StakingV2.withdrawToken] user already withdrawn"
224      );
225      require(
226          getUserUnclaimAmount(msg.sender) == 0,
227          "[StakingV2.withdrawToken] unclaim amount should be zero before
228      );
229      uint256 userStakeAmount = userInfo[msg.sender].stakeAmount;
230      userInfo[msg.sender].withdrawnAmount += userStakeAmount;
231      stakingFactory.vaultTransferTokenToAddress(
232          msg.sender,
233          tokenAddress,
234          userStakeAmount
235      );
236
237      emit TokenWithdrawn(msg.sender, userStakeAmount);
238  }
```

## INCORRECT ACCESS CONTROL

Access control plays an important role in segregation of privileges in smart contracts and other applications. If this is misconfigured or not properly validated on sensitive functions, it may lead to loss of funds, tokens and in some cases compromise of the smart contract.

# Critical

```
240  /**
241   * @dev Function for claim staking reward.
242   * Use to transfer reward to user wallet and increase user claim amount
243   */
244  function claimReward() external nonReentrant afterStakeStarted {
245      uint256 unclaimAmount = getUserUnclaimAmount(msg.sender);
246      require(
247          unclaimAmount > 0,
248          "[StakingV2.claimReward] No claimable reward"
249      );
250      userInfo[msg.sender].claimedAmount += unclaimAmount;
251      distributedReward += unclaimAmount;
252      stakingFactory.vaultTransferTokenToAddress(
253          msg.sender,
254          tokenAddress,
255          unclaimAmount
256      );
257
258      emit RewardClaimed(msg.sender, unclaimAmount);
259  }
260
```

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# Critical

```
192     function stakeToken(uint256 _tokenAmount)
193         external
194         whenNotPaused
195         beforeStakeStarted
196     {
197         require(
198             _tokenAmount + userInfo[msg.sender].stakeAmount <= userStakeLi
199             "[StakingV2.stakeToken] total stake amount should be less than
200         );
201         require(
202             _tokenAmount + poolStakeTotal <= poolStakeLimit,
203             "[StakingV2.stakeToken] total stake amount should be less than
204         );
205         stakingFactory.vaultPayWithToken(
206             msg.sender,
207             tokenAddress,
208             _tokenAmount
209         );
210         userInfo[msg.sender].stakeAmount += _tokenAmount;
211         poolStakeTotal += _tokenAmount;
212
213         emit TokenStaked(msg.sender, _tokenAmount);
214     }
215
```

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# High

```
108     currentTotalToken = _totalToken;  
109     IERC20(_tokenAddress).transferFrom(msg.sender, address(this), _totalToken);  
110 }
```

## UNCHECKED TRANSFER

Some tokens do not revert the transaction when the transfer or transferFrom fails and returns False. Hence we must check the return value after calling the transfer or transferFrom function.

# High

```
99     endDate = _endDate;
100     for (uint256 i = 0; i < _roundPaid.length; i++) {
101         roundPaid.push(_roundPaid[i]);
102
103         emit RoundPaidAdded(i, _roundPaid[i].paidIntervals, _roundPaid[i]);
104     }
105     grantRole(PROJECTOWNER, _projectOwner);
106     uint256 _totalToken = _totalBuyingLimit * _rate / TOKENDECIMAL;
107     totalToken = _totalToken;
108     currentTotalToken = _totalToken;
109     IERC20(_tokenAddress).transferFrom(msg.sender, address(this), _totalToken);
```

## UNCHECKED ARRAY LENGTH

Ethereum is a very resource-constrained environment. Prices per computational step are orders of magnitude higher than with centralized providers. Moreover, Ethereum miners impose a limit on the total number of Gas consumed in a block. If `array.length` is large enough, the function exceeds the block gas limit, and transactions calling it will never be confirmed.

```
for (uint256 i = 0; i < array.length ; i++) { costlyFunc(); }
```

This becomes a security issue if an external actor influences `array.length`.

E.g., if an array enumerates all registered addresses, an adversary can register many addresses, causing the problem described above.

# High

```
432     *
433     * - `spender` cannot be the zero address.
434     */
435     function approve(address spender, uint256 amount)
436         public
437         virtual
438         override
439         returns (bool)
440     {
441         _approve(_msgSender(), spender, amount);
442         return true;
443     }
444
```

## APPROVE FRONT-RUNNING ATTACK

The `approve()` method overrides current allowance regardless of whether the spender already used it or not, so there is no way to increase or decrease allowance by a certain value atomically unless the token owner is a smart contract, not an account.

This can be abused by a token receiver when they try to withdraw certain tokens from the sender's account.

Meanwhile, if the sender decides to change the amount and sends another `approve` transaction, the receiver can notice this transaction before it's mined and can extract tokens from both the transactions, therefore, ending up with tokens from both the transactions. This is a front-running attack affecting the ERC20 `Approve` function.

The function `approve` can be front-run by abusing the `_approve` function.

# High

```
458     function transferFrom(  
459         address sender,  
460         address recipient,  
461         uint256 amount  
462     ) public virtual override returns (bool) {  
463         _transfer(sender, recipient, amount);  
464         _approve(  
465             sender,  
466             _msgSender(),  
467             _allowances[sender][_msgSender()].sub(  
468                 amount,  
469                 "ERC20: transfer amount exceeds allowance"  
470             )  
471         );  
472         return true;  
473     }  
474
```

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698         );
699
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701         _burn(account, amount);
702     }
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```

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